Codes for RAMP Game Sheets App
- Home and Visitor Codes are basically the "sticker label" we used for our physical game sheets
    - Head Coach and Manager use the Home/Visitor Code to check in players (mark Captain(s) and Assistant Captain(s)) and team staff for the game
    - Head Coach must sign the game sheet using the Home/Visitor Code
- Game Sheet Code is basically the code to access the game sheet itself used by the Scorekeeper to score the game

Scorekeeper Tasks
- Download the RAMP Game Sheets App to your device from the App Store (used to score keep all league, exhibition, and tournament games in Alberta)
- Create & use your own PERSONAL login (I recommend making it the same as your RAMP registrations login)
- Use this RAMP Game Sheets App Guide to understand how the App works
- Watch this video to further familiarize yourself with using the App https://youtu.be/mH9lWiNPAFM?feature=shared
- It is recommended to use a "scratch" game sheet during the game

Before the Game
- Ensure both teams have checked in their players and team staff and signed the game sheet in RAMP Game Sheets App
- Type Referee names in the officials area (ask them for their names)
- Type Shot Clock Operator, Timekeeper and Scorekeeper names in the officials area
- Type the period length in minutes by tapping under 1st period and 2nd period
- Optional- "Live" score only if you choose to

During the Game
- Write Goals and Penalties on your scratch game sheet and enter in the App as you have time to do so
- If there is a change in goalies during the game click the zero:zero icon and click + New Goalie; select the team, goalie, enter # of minutes and seconds played, goals against & total shots (for these purposes the total shots equals the goals against unless someone was tracking total shots) and click save
- Enter the second goalie at the end of the game or when there is another goalie switch
- If there is a timeout, write it on your scratch game sheet and enter in the App

After the Game
- If there was no change in goalies during the game then at the end of the game click the zero:zero icon and click + New Goalie; select the team, goalie, enter # of minutes and seconds played, goals against & total shots (for these purposes the total shots equals the goals against unless someone was tracking total shots) and click save
- Details for each Goal in the App match your "scratch" game sheet
- Details for each Penalty in the App match your "scratch" game sheet
- Final Score for Home and Away match your "scratch" game sheet
- Mark Game as Completed
- Click Sync All

Quick Check

- ☐ Players and Team Staff checked off
- ☐ Head Coaches signed
- ☐ Referee and Minor Officials listed
- ☐ Period Lengths
- ☐ Goal and Penalty Details correct
- ☐ Goalie Details added
- ☐ Timeouts added
- ☐ Final score for Home and Away correct
- ☐ Mark Game as Completed
- ☐ Sync All